

ABOUT ME

I started a master's degree in production and digital marketing of video games in apprenticeship to get the most experience. I am rigorous and like to work in team. I stay up to date with the latests trends in this ever evolving industry and am always trying to refine my skills.

SKILLS

Production Project Management **Digital Marketing Data Analytics Problem Solving User Experience**

STRENGTHS

Organization Communication **Team Spirit** Creativity **Quick Learner** Logical Mind

INTERESTS

Gaming : 4X / RTS / RPG / FPS / MOBA Cinema : All Genres (Favorite : SF) Music : Spotify Profile link Esport : League / Valorant / CS VR & AR : Games & Tech

I ANGUAGES

French : Native Language Enalish : Fluent IELTS test in 2015 : 7.0 / 9.0

EDUCATION

2023 - 2025 IIM Paris - Institute of Internet and Multimedia

2018 - 2021 LISAA School of Art and **Design Paris**

2016 - 2018 Kedge Business School Bordeaux

2013 - 2016 **High School Jean Baptiste Say Paris**

CHARLES PIQUOT

JUNIOR PRODUCER

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MASTER

Master Production and Digital Marketing of Video Games Production, Project Management, Digital Marketing

BACHELOR **Bachelor Game Design** Game Design and Level Design, Prototyping on Unreal Engine, UI / UX, Documentation, Project Management

BACHELOR International Bachelor Program Digital Marketing, Economy, Project Management, Accounting

BACCALAUREATE SCIENTIFIC General Baccalaureate Scientific Speciality Physics & Chemistry

EXPERIENCES

Feb 2022 - Jan 2023 Internship at Garou, Metaverse Mira

Garou is a startup developing an hyper realistic metaverse, working with luxury brands and national landmarks. luxury brands and national landmarks, including the executive

2020 - 2021 **Bachelor Game Project** "Les Agents Sucrés"

2019 Internship at Footovision

Member at Kedge of the

Association Com'On

Client demonstration and presentation, more than a 100 in comities of LVMH, Deloitte and the SETE (Eiffel Tower)

Game Designer and Programmer Blueprint for the graduation group project "Les Agents Sucrés" made on Unreal Engine 4.

Video Tracking and data analysis of sports.

Member of the association of Photo and Video of Kedge Business School for two years, and writer for the Paper Bord'erline.

SOFTWARE

2017 - 2018

Office & Google Suite Management Software Adobe Creative Suite

Word, Powerpoint, Excel, Google Docs, Sheets, Slides ClickUp, Jira, Trello, Codecks Photoshop, Indesign, Premiere Pro